

THE MET: ROOM A

Illustration + Animation Portfolio Reviews, April 8, 2009

Reality Check, RISD Career Services

TIME:

38 Studios, Maynard, MA - <http://www.38studios.com>

Thom Ang, Director of Art

38 Studios produces video games, as well as a broad range of entertainment products. Their current products under development will feature the artistic vision of world-renowned comic book and toy creator Todd McFarlane (www.spawn.com) and best-selling fantasy author R. A. Salvatore (www.rasalvatore.com)

Aardvark Design, Inc., Warren, RI - <http://www.aardvarkdesign.com>

Mike Sever, President | Jake Sproll '08/IL, Creative Director

Aardvark has been providing leading companies with creative ingenuity and smart design to create meaningful brand experiences across a variety of print and interactive communications.

ABRAMS/Amulet Books & Abrams Books for Young Readers, New York, NY - <http://www.abramsbooks.com>

Chad Beckerman '00/IL, Art Director

Harry N. Abrams, Inc. (HNA) is the preeminent American publisher of high-quality art and illustrated books.

Chad Beckerman also works as a freelance book designer, illustrator and artist.

Animal LLC., Providence, R - <http://www.animal-studio.com>

Joshua B. Backer '99/IL, Founder/Creative Director | Mike Morgan, Partner

Animal's short films work in-line with communication strategies to move individuals and organizations forward. Their films integrate institutional messaging and are utilized for everything from managing organizational change to facilitating engagement with brands, both traditionally and within new models for interacting with media.

Aptara Corp, Boston, MA - <http://www.aptaracorp.com>

Jean Nicolazzo, Project Manager

Aptara's Educational Publishing Group in Boston works with educational specialists to create high quality, user-friendly materials for classroom use. The Art and Design division maintains an extensive database of illustrators, designers, mapping specialists and photographers to provide clients with visually engaging and innovative products.

Candlewick Press, Somerville, MA - <http://www.candlewick.com>

Anne Moore, Art Resources Coordinator

Candlewick Press, now based in Somerville, Massachusetts, publishes outstanding children's books for readers of all ages. Because Candlewick Press is 100 percent owned and operated by our employees, making us one of the largest independent publishing companies, not just in the country, but in the world.

Charlesbridge Publishing, Watertown, MA - <http://www.charlesbridge.com>

Susan Sherman '74/CR, Art Director

Charlesbridge publishes high-quality books for young readers from birth to age 12, with a goal of creating lifelong readers. They continually strive to seek new voices and new visions in children's literature.

Clambake Animation, Watertown, MA - <http://www.clambakeanimation.com>

Andre Lyman, Creative Director

Clambake Animation is an independent, full-service 2D animation boutique studio: small, agile, flexible and efficient, with a garage-style mentality and the ability to deliver all aspects of production under one roof.

Duffy & Shanley Inc., Providence, RI - <http://www.duffyshanley.com>

Josh Wood '91/IL, Creative Developer, Interactive Team

Our letterhead says advertising, marketing, public relations, interactive, direct response. We do things like packaging and crisis communications and catalogue design. But the one constant—our product—is the idea.

Eve Ashcraft Studio/Brilliant Surface LLC, New York, NY - <http://www.eveashcraftstudio.com>

Eve Ashcraft '85/PT, Principal

Eve Ashcraft provides architectural color consultation for interior and exterior environments. Her firm, Eve Ashcraft Studio, develops color plans, color samples, paint schedules and custom color formulations.

Gambit Game Lab, Cambridge, MA - <http://gambit.mit.edu>

Jason Beene '01/IL, Art Director

The Singapore-MIT GAMBIT Game Lab is a collaboration between the Massachusetts Institute of Technology and the government of Singapore created to explore new directions for the development of games as a medium.

Google.com, Mountain View, CA - <http://www.google.com>

Emily Delmont, Recruiter | Ryan Germick, Web Designer

At Google, we understand that our worldwide success results from our globally diverse workforce. In every Google office, you will find challenging projects and smart people with potential to change the world. Googlers relish the freedom to create the next generation of web technologies in an environment designed to foster collaboration, creativity, health, and happiness.

TIME:

Harmonix, Cambridge, MA - <http://www.harmonixmusic.com>

Jason Arnone, Art Manager

Harmonix is an independent game development company specializing in music-based videogames, and is renowned for groundbreaking design innovation.

Hasbro, Pawtucket, RI - <http://www.hasbro.com>

Georgina Melone '85/IL, Director, Future Now

Matt Mattus, Creative Director, IP Development Group

Jessica Rosenkranz '02/GD, Graphic Designer, Style Guide Development

Children's and family leisure time entertainment products and services, including the design, manufacture and marketing of games and toys including Playskool, Tonka, Super Soaker and more.

JibJab, Venice Beach, CA - <http://sendables.jibjab.com>

Evan Spiridellis, Co-Founder

JibJab is a leading provider of online entertainment and digital greetings. From irreverent viral videos to great offbeat eCards and personalized Starring You! videos, JibJab is on a mission to help more people share more laughs than any other company in the history of the world. With 6.3 million registered members, over 100 million annual visitors to their website, thirteen Worl's Premiers on The Tonight Shos with Jay Leno, and a crew of 38 passionate artists and technicians, the company is well on its way.

THE MET: ROOM C

Kirchoff/Wohlberg, New York, NY & Madison, CT - <http://www.kirchoffwohlberg.com>

Ronald Zollshan '70/GD, Vice President, Illustration Representative, NYC Office

Kirchoff/Wohlberg offers creative development to publishers including illustrators' representatives and agents for children's book authors. They serve as content developers, a graphic design and production studio, and more.

Lilla Rogers Studio, Boston, MA - <http://www.lillarogers.com>

Lilla Rogers, Founder & Senior Agent

We are an illustration agency representing about 30 artists internationally. We license and sell work for surface design, and we accept commissions for editorial, graphic design, corporate and advertising clients.

Little, Brown and Company, New York, NY - <http://www.hachettebookgroupusa.com/children>

Julie Scheina, Assistant Editor for Megan Tingley | Alison Impey, Senior Designer

Little, Brown and Company is known for publishing a distinguished, daring, and best-selling lineup of books across a broad spectrum of subjects and styles. Little, Brown Books for Young Readers features their core list of picture books and hardcover and paperback fiction and nonfiction; LB Kids produces novelty and brand/licensed tie-ins.

Marvel Comics, New York, NY - <http://www.marvel.com>

Chris Allo, Editorial Talent Coordinator

Marvel Entertainment, Inc. is one of the world's most prominent character-based entertainment companies, built on a proven library of over 5,000 characters featured in a variety of media over seventy years.

Milky Elephant, Brooklyn, NY - <http://www.milkyelephant.com>

Karl Ackerman '96/IL, Designer of Games, Illustrations, Animations & Time-Wasters

Jonathan Brzyski '97/IL, Illustrator, Designer

Milky Elephant is a collective that makes installations, games, illustrations, music videos, animated series and more.

Team Milky consists of Karl Ackermann, Eun-Ha Paek and Mumbleboy (a.k.a. Kinya Hanada).

Munro Campagna Artist Representatives, Chicago, IL - <http://www.munrocampagna.com>

Steve Munro, President

Artists representative for a broad range of illustration and photography markets.

Scholastic, New York, NY - <http://www.scholastic.com>

Daniel Moreton '91/IL, Executive Art Director, Licensing & Cartwheel Books

Scholastic has created quality products and services for over 85 years that educate, entertain and motivate children and are designed to help enlarge their understanding of the world around them.

Soup2Nuts, Watertown, MA - <http://www.soup2nuts.tv>

David SanAngelo, Creative Director | Aya Fukuda '96/IL, Art Director

Mike Annear, Storyboard Supervisor | Mike Nordstrom '05/IL, Animation Supervisor

Soup2Nuts, a division of Scholastic Media, is a digital animation studio offering full in-house production services including the development of original series, writing, recording, music composing, character design, animation, and post-production.

(LIST CONTINUES ON REVERSE)

TIME:

The Story Hat, Providence, RI - <http://www.thestoryhat.com>

Kevin Mowrer, Founder & CEO

The Story Hat creates show and art style, sets animation parameters, and blueprints production methodology and philosophy in order to best support the story. Properties include Dragon Booster, Quark, D.A.R.C., The Black Moon, Justin In Time and Finster the Monster Truck.

Treanor Brothers Animation, Providence, RI & San Francisco, CA - <http://www.tbanimation.com>

Todd Treanor, Founder

Treanor Brothers Animation was established in 1996 and crafts quality cinematic digital art and animation for the broadcast and video game industry.

Wild Apple, Woodstock, VT - <http://www.wildapple.com> and <http://www.wildappleopenstudio.com/>

Sue Schlabach, Art Director

Wild Apple has published and licensed fine art for 20 years. We produce a vast line of prints on paper and canvas, and now print paintings and photographs directly onto a variety of rigid materials including brushed metal, clear acrylic and richly-grained wood. Wild Apple works with contracted artists and has an in-house studio with painters and designers who create up-to-the -minute designs for the home decor market.

World Leaders Entertainment, New York, NY - <http://www.wleaders.com>

Rachel Simon, Producer | Mike Foran, Creative Director

World Leaders Entertainment produces animation and interactive projects that span the range from traditional to new media.

They are recognized for television programming, including work for Adult Swim, MTV, Spike TV and others, as well as award winning commercials and innovative web experiences.

PORTFOLIO REVIEW illustration & animation

For junior, senior, fifth year and graduate students only.

Connect with professionals and learn what to show for internships and jobs. Bring your portfolio (whether completed or in-process) to improve your presentation, interview and networking skills. Many reviewers are alumni and understand the RISD experience.

Reviewers include art directors, publishers, illustrators and designers from studios and companies involved in the production of magazines, books, comics, animation, surface design, game design and licensed products.

RISD Career Services

<http://intranet.risd.edu/careerservices>

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